GH PERFORMANCE COMPUT	TER ARCHITECTURE fina	l exam 19-12-2018	8 MATR.NO
EVISION 1.1)			SURNAME
			FIRST NAME
executes a TAS instru processor 1 has the lo processor gets the loc	action to lock and gain access ock and processor 2, 3, and 4 a	to an empty critical section re spinning on their cache These are the implement	the DRAGON protocol. Each processor on. The initial condition is such that es waiting for the lock to be released. Every ations of the lock and unlock:

Unlock: sw 0, mylock ret

ret

Note1: the semantic of the TAS (Test And Set) instruction is the following: atomically reads the specified memory location (mylock) and writes a one into that memory location (mylock). Note2: this implementation of the Lock tries to minimize the probability to have the bus locked by the TAS (this implementation is also known as Test-and-Test-and-Set). Note3: the lock is closed when mylock=1 and it is open when mylock=0.

# write 0 into &mylock

By using the following tables, show the operations and bus transactions (or comments): A) in the best case (least number of transactions) and B) in the worst case (highest number of transactions)

A) Best ca	ise:					
Bus Trans.	Processor	P1	P2	P3	P4	Bus Transactions/Comments
Number	Operation					
	Init.state	SC	SC	SC	SC	Initially, P1 holds the lock
1	sw1	SM	SC	SC	SC	BusUpd – P1 releases the lock
						•
-						
					1	
	1				1	
					1	
B) Worst	case:	l		1	1	1
Bus Trans.	Processor	P1	P2	P3	P4	Bus Transactions/Comments
Number	Operation	11	12	15	1 7	Dus Transactions/Comments
	Init.state	SC	SC	SC	SC	Initially, P1 holds the lock
1		SM	SC	SC	SC	BusUpd – P1 releases the lock
1	sw1	5101	sc	sc	sc	<b>Dusupu</b> – P1 releases the lock
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2) (POINTS 15/40) Write a OPENMP function that reads a color array (int color[1024]) and writes an array "int histogram[256]" that contains the frequency of each of 256 possible colors (the 256 values are the value that each element of color[] can assume). A serial or serialized version has to be avoided. The program should be written in a way that it exploits Thread Level Parallelism as offered by. Template:

void histo\_scalar(uint \*histogram, uchar \*color, uint size) {
for(uint i=0; i<size; i++ ) histogram[ color[i] ] += 1;</pre>

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Hints: Use omp\_get\_max\_threads() to get the number of threads, omp\_get\_thread\_num() to get the current thread id, "#pragma omp parallel", "#pragma omp for" and "#pragma omp critical" as appropriate, try to perform operations in a hierarchical way.